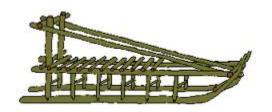
Narragansett Council 2017 Cub Scout Klondike Derby



Camp Norse

January 21

8am-3:30pm

\$8.00 Registration Fee for each Scout

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Cub Scout Klondike Derby 2017 Polar Bear Challenge

Welcome to the Cub Scout Klondike Derby! Teams will push and pull their sleds through 9 Klondike themed challenges as they try to rack up points by completing tasks that will test their Scouting knowledge. This guide will give you an example of skills needed and a look at the scoring sheets so that your team can be prepared to meet the challenge.

Throughout the course of the event, watch out for the "Old Prospectors" who have traveled all the way from the snowy tundra to randomly quiz sled teams with questions about Scouting. If the team answers the questions correctly, the prospectors will hand them a piece of "gold". However, a wrong answer will give the old greedy prospectors an opportunity to take "gold" from your team! In the case of a tie, the number of "gold" pieces will determine our winner.

Sled teams will also have an opportunity to locate "Polar bear tracks" that will be hidden around the camp. You will be able to locate these tracks and earn additional points to add to your team's total! This will be a day long hunt so utilize downtime to find a few of these tracks. Each track will be worth 20 points!

Near the end of the event, we will have a sled race. So get your sled ready and let the KLONDIKE DERBY CHALLENGE BEGIN!!

Schedule:

8am -8:45am Sled Check-in/registration

8:45am Opening Flag Ceremony

9am Stations Open (proceed with your unit's schedule)

9am-12pm First 5 stations

12pm-1pm Lunch

1pm-3pm Last 4 stations

3pm-315pm Sled Race

2:15-3:30pm Awards/Recognitions, Closing Remarks

4:00pm Camp Secured

Sled Teams

- Each team will be responsible for their sled and items required on the sled.
- Items MUST be fastened in/on the sled and be available for use at the stations.
- Plans for the Klondike Derby Sled:
 - http://scoutdocs.ca/Klondike/Klondike_sled_plans.php
 - http://media.scouting.org/boyslife/workshop/sledplans.pdf
 - http://www.scouters.us/sled.php
- Teams should consist of 6 Scouts per sled.
- Each Team Member MUST push/pull the sled to each station.
- Each Sled must have a "team flag" with team name written on it.
- +5 points for a Team Chant will be given at time of Sled Check In.
- Please watch the weather reports for the day of the event and dress appropriately (hats, gloves/mittens). The Klondike can be a COLD and WINDY place. Class A uniforms are not required. Scouts will need to wear boots to the event, NO SNEAKERS ALLOWED! It is always a good idea to pack extra hats and gloves in case of inclement weather.
- Any changes in schedule, due to weather, will be communicated as soon as possible.
- Lunch will NOT be provided. Please bring a bagged lunch.

Required Items on each Sled:

- Scout Neckerchief
- (2) 6 foot poles
- Compass
- Team Flag
- Bag/pouch to hold "gold"
- A Tent
- (3) 25 Foot Rope
- (6) 2 foot lengths of Rope
- Swiss Army style folding knife
- Tarp
- Scissors
- Frozen Waffles (2 waffles per scout)
- Bag of mini marshmallows
- Bag of chocolate chips or 1 chocolate bar per scout
- Roll of aluminum foil
- Spool of string/twine
- Twin Blanket
- (3) 3 foot long 2"x4" boards/planks
- Pencil
- Compass
- Scout Handbook
- Trash Bag

Polar Bear Attack (First Aid)

		(First Ala)
PATRO	OL NAME:	: UNIT #/Leader:
Enteri	ng Camp:	:
•	Entire Patr	rol enters the station pulling/pushing the sled (+1)
		ers the station singing a song/cheer (+1)
•	Patrol wai	ts patiently and respectively for their turn (+1)
Knowl	ledge/Tas	sk Completion:
•	What are	e the two most important things to do to stop a cut from bleeding?
	5 p	points: elevate the arm
	5 p	points: apply pressure
•	What is u	universal sign for choking?
	5 p	points for correct answer
•	How do y	you assist a choking victim who cannot breathe?
	5 p	points for the answer "Heimlich Maneuver"
•	Scouts w	ill locate one of its team members in the woods. This team
	member	was attacked by a Polar Bear!! Sled teams will need to place the
	victim's a	arm in a sling, stop bleeding, and create a stretcher to carry the
	victim ou	it of the woods to safety!!
	10	points for a proper sling, 5 points to stop the bleeding, 20 points
	to	carry the Scout out of the woods on a stretcher.
	(Be	est times for this task will be displayed on a leader board. 10 points
	wi	ll be added to the winner's total.)
Team	work:	
•	Showed go	ood listening and respect when others were talking (+1)
•	Did not bu	ılly or "poke fun" of others (including other Patrols at station) (+1)
TOTAL	L SCORE:	/60 Points

Shelter Building

PATROL NAME:	UNIT #/Leader:
Entering Camp:	
 Entire Patrol enters the station pulling/ Patrol enters the station singing a song Patrol waits patiently and respectively 	
Knowledge/Task Completion:	
 create a ring of rocks, keep Search the woods and use items of for all of your team members 5 points if large enough 5 points if appears to be ab 20 points if stable enough to 	safe ould be: clear debris, keep tents away,
Teamwork:	
 Showed good listening and respect who Did not bully or "poke fun" of others (_
TOTAL SCORE:/60 Points	

Bear Proofing your Supplies (Knot Tying)

PATROL NAME:	UNIT #/Leader:	
Entering Camp:		
 Entire Patrol enters the station pulli Patrol enters the station singing a so Patrol waits patiently and respective 	song/cheer (+1)	<u> </u>
Knowledge/Task Completion:		
 double half hitch and slip knot 5 Points for each knot Each Scout will take turns thro weighted bag with a square knother end and lift the bag off to 25 points 	owing a 25 foot rope over a branch, secunot on one end, tie a bowline around th	uring a e
Teamwork:		
 Showed good listening and respect Did not bully or "poke fun" of other 	t when others were talking (+1) ers (including other Patrols at station) (+1)	<u>—</u>
TOTAL SCORE:/60 Points		

Escaping the Polar Bear!! (Team building)

	(Team ballang)
PATRO	L NAME: UNIT #/Leader:
Enterin	g Camp:
• <u>E</u>	Entire Patrol enters the station pulling/pushing the sled (+1)
_	Patrol enters the station singing a song/cheer (+1)
• <u>F</u>	Patrol waits patiently and respectively for their turn (+1)
Knowle	edge/Task Completion:
• \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	Your sled is being chased by a Polar Bear!! Escape by using blocks of ice wood planks) to cross the ocean from one glacier to the other!! Using only the (3) wooden planks, your whole team must cross a finish line to feet away without stepping into the ocean. 35 Points if successful Your team member is suffering from snow blindness!!! Get them to safety by giving verbal commands and leading him to the rest of the team. A Scout starts 50 feet away. He is blind folded and must navigate around 4 obstacles and make it back to the team using only the verbal commands from his team mates. 20 Points. Subtract 5 points for any obstacle missed.
	The fastest time achieved by all teams will be displayed on a leader board. The fastest sled will receive an additional 30 points.
Teamw	vork:
_	Showed good listening and respect when others were talking (+1) Olid not bully or "poke fun" of others (including other Patrols at station) (+1)
TOTAL	SCORE:/ 60Points

Polar Bear Hunt (Range Sport)

PATROL NAME:	UNIT #/Leader:
Entering Camp:	
 Entire Patrol enters the station pulling/pus Patrol enters the station singing a song/che Patrol waits patiently and respectively for the 	eer (+1)
Knowledge/Task Completion:	
Polar Bear target will be set up at the Arche opportunities to throw 3 Spears at the targ	
Points will be determined based on t	he location of "hits"
30 additional points will be given to t Atl-Atl and blunted darts (to be given check-in. Will be returned after awar	to the range officer directly after sled
Teamwork:	
 Showed good listening and respect when o Did not bully or "poke fun" of others (included) 	
TOTAL SCORE:	

Cooking: Camping Style!

ATROL NAME: UNIT #/Leader:
intering Camp:
 Entire Patrol enters the station pulling/pushing the sled (+1) Patrol enters the station singing a song/cheer (+1) Patrol waits patiently and respectively for their turn (+1)
nowledge/Task Completion:
Cook a waffle s'more.
5 Points rewarded to each Scout who completes and eats his s'more 5 Points rewarded to each Scout who participates in cleaning up or recipe: http://www.tasteofhome.com/recipes/grilled-waffle-treats
eamwork:
 Showed good listening and respect when others were talking (+1) Did not bully or "poke fun" of others (including other Patrols at station) (+1)
OTAL SCORE:/ 65 Points

Escaping the Klondike Compass and Wildlife Identification

PATROL NAME:	UNIT #/Leader:
Entering Camp:	
Entire Patrol enters the station pulling/push	ng the sled (+1)
 Patrol enters the station singing a song/chee 	er (+1)
 Patrol waits patiently and respectively for the 	eir turn (+1)
Knowledge/Task Completion:	
Scouts will match photos of wildlife to	their tracks (7)
5 Points for each correct identifi	cation
 Name the Cardinal Directions on a cor 	npass
5 Points	
 Name the Ordinal Directions on a com 	pass
5 Points	
 Each Scout will successfully mark a giv 	en point on a compass chart
10 points (no assistance)	
5 points (with assistance)	
Teamwork:	
 Showed good listening and respect when otler 	ners were talking (+1)
Did not bully or "poke fun" of others (include)	ding other Patrols at station) (+1)
TOTAL SCORE:/ 60 Points	

String Burning

PATROL NAME:	UNIT #/Leader:
Entering Camp:	
 Entire Patrol enters the station pulling Patrol enters the station singing a source Patrol waits patiently and respectively 	ng/cheer (+1)
Knowledge/Task Completion:	
12 inches from the ground; the Scouts must build a fire from NA the surrounding area. It cannot After a WEBLEO or ADULT lights Fuzz sticks/ homemade NATURA 50 Points for burning the An additional 10 points (It is BSA policy that only Webel	frame with 2 strings. The bottom string is second is 18 inches from the ground. The ATURAL materials, from their sleds and from the any higher than the bottom string. It is the fire, it will need to burn the top string. AL fire starters can be used. The string in the allotted 30 minutes. It will be added if the WEBELO uses flint/steel to sand Adults may light a fire, so these stainable if there is not a Webelo on the
Teamwork:	
 Showed good listening and respect w Did not bully or "poke fun" of others TOTAL SCORE:/ 65 Points 	then others were talking (+1) (including other Patrols at station) (+1)

Crossing the Glacier Crevasse

PATROL NAME: U	JNIT #/Leader:
Entering Camp:	
 Entire Patrol enters the station pulling/pushin Patrol enters the station singing a song/cheer Patrol waits patiently and respectively for the 	(+1)
Knowledge/Task Completion:	
 Scouts, using materials from the sled arneed to cross a "crevasse" (shoulders of gully). The team may start with one me "crevasse" to assist tying off thrown row 10 Points for each Scout we "crevasse" without touching 	en either side of an access road or ember on the opposite side of the pesetc. Tho successfully crosses the
30 additional points will be	e awarded any team who can also
get their sled across in the	allotted 30 minutes.
Teamwork:	
 Showed good listening and respect when other Did not bully or "poke fun" of others (includition TOTAL SCORE:/ 55Points	