

**S W D**

Narragansett Council, BSA

2021 Winter Event

# **Klondike Derby**

Aquapaug Scout Reservation

South Kingstown, RI

February 20, 2021



## **SCHEDULE OF EVENTS**

**9:00 - Check In (Socially Distant/Virtual)**

**10:00 - Troop Events Begin**

**12:30 - Lunch Break** (All meals will be provided by your own Troop)

**1:15 - Events Continue 3:00 - Events Stop**

**4:00 - Awards and Closing (Virtual)**

# PATROL EQUIPMENT

(Must be on your sled throughout the course)

- Klondike sled
- Compass
- Patrol flag
- Patrol Cheer
- 6 pieces of 10ft lengths of rope
- Three 6 foot long staves
- Matches and tinder
- First aid kit
- Tarp or Canvas
- Scout handbook
- Clipboard, pencil and paper
- Personal Drinking water to stay hydrated
- One 2 or 4 man tent
- Flint and Steel
- Flashlight
- Day pack

## **Individual scout equipment needed:**

Each Scout: pocket knife, drinking cup, adequate layers of clothing for rain and/or snow, adequate footwear, hat and gloves.

Troops: firewood may be necessary.

## EVENTS

Locations are as shown on the map, below.

1. Sled Check - Your patrol should be equipped with all items on the required list. A point will be awarded for each item
2. First Aid - You come upon a victim of a skiing accident. He has either a broken collarbone or sprained ankle. You must treat the victim and create a makeshift stretcher to transport him to the hospital.
3. Radioactive Isotope - You have encountered a dangerous material and have to move it remotely to various locations. All participants are blindfolded, except the team leader. Fastest time wins.
4. Kims Game - Your patrol will be shown and asked to memorize multiple items that are hidden under a cloth. You will see the items for  
15 seconds then asked to tell which ones you remember. Highest score wins.
5. 6ft Fire Dowsing - You have to build a fire and burn through a bag to douse the fire while being six feet apart. Fastest time wins.

Or:

Fire Building Relay - This could involve multiple scouts.

Scouts would individually deliver fire materials to a fire pit and lay up their contribution to the fire with the last man lighting the fire to achieve a flame x inches high, to burn a string, for example. Scout #1 would deliver tinder, scout #2 kindling, scout #3 twigs, etc, with the last man bringing the match. Spacing would have to be maintained in specified areas with one scout at the fire pit at a time. Award is for fastest time.

6. Panning for gold - Patrol uses a tarp cooperatively to toss a “gold nugget” over a rope 10 feet above the ground. The nugget could be a tennis ball or similar as long as it will not run the risk of injury. The score could be cumulative times the “nugget” gets over the rope.

7. Rat Trap - This nominally involves just two scouts, a ‘fisherman’ and a caller, but last year we broke up the overall time period into multiple segments, so 4 - 6 people got involved. Spacing is maintained by scouts on each side of a screen that hides the fisherman from the rats. We still have the rats and the traps. Award is for most points in a set amount of time.

8. Sled Rescue - This could involve 4 - 8 scouts. Scouts “on shore” must get a line to the sled and pull it approximately 40' to 50' to shore. A scout on shore would throw a line to one positioned about halfway to the sled. The halfway point scout ties that line to his, and throws his to a scout at the sled, who ties the line to the sled

and gets aboard. At that point the scouts ashore, properly spaced, pull the sled ashore. Spacing could be maintained by positioning scouts at pre-existing marks (or knots) on the rope. Award is for the shortest time.

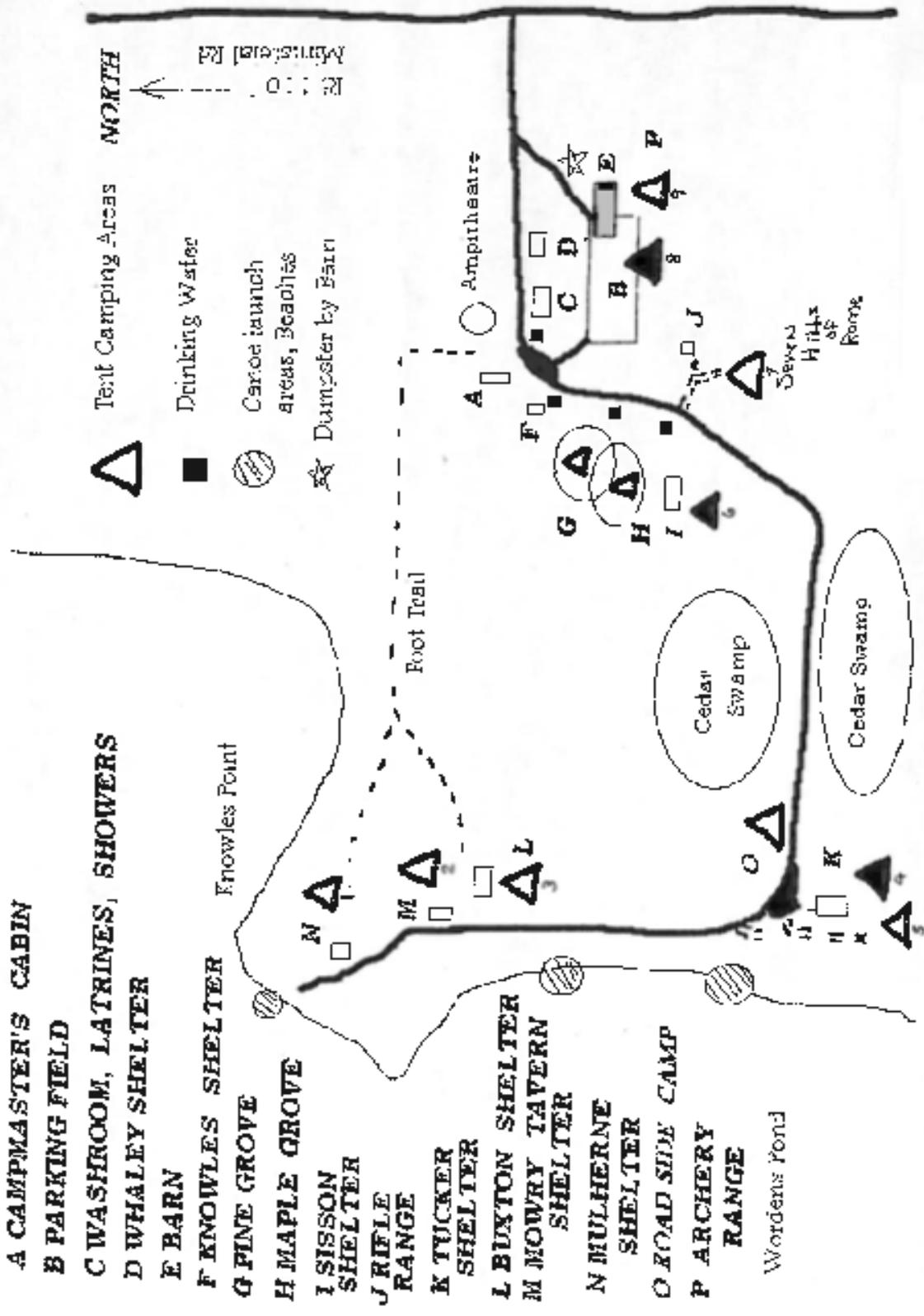
9. Water Carry - This could involve 4 to 8 scouts. A pan or bucket full of water is put on a 6' plank. One scout on each end of the plank carries the water to a point on a course around the site, where it is picked up and carried to the next point by another pair of scouts. This continues until the bucket of water is delivered to the finish line. The 6' plank assures spacing. Award is for fastest time, with time added for lost water.

10. Two-man Skis - This could involve 4 to 8 scouts. Two boards (skies) about 8' long are placed parallel on the ground. One scout at each end of the skies stands with one foot on each ski. Each scout holds lines attached to each ski and together must pick up that ski when they raise the same side foot and move the ski forward. Scouts could progress around a course in segments, swapping skiers to get everyone involved, until they cross the finish line. The 8' skies assure spacing. Award is for fastest time.

11. Semaphore - Scouts are given a sheet telling them the semaphore alphabet, they will then figure out how to spell out a word or phrase. The troop with the fastest and most accurate message wins.

12. First-aid Quiz - Scouts are quizzed from a safe distance on how to provide first aid. The troop with the most accurate answers is awarded.

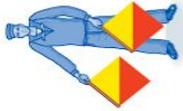
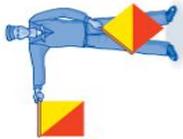
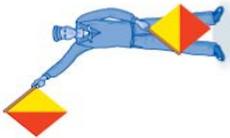
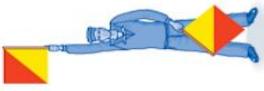
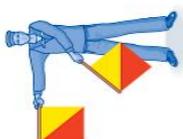
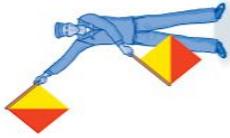
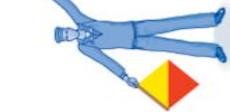
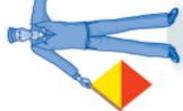
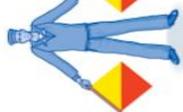
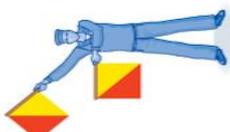
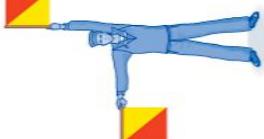
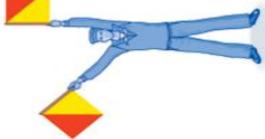
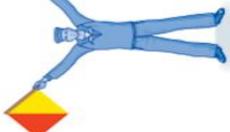
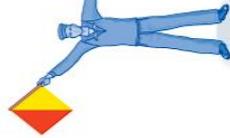
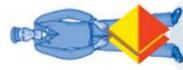
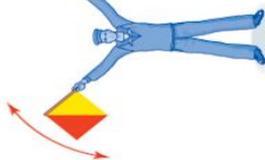
13. Knots/ Orienteering - Scouts are tested on their knowledge of knots or on their orienteering skills. The fastest troops are awarded.



# Camp Aquapaug

Tent areas (Triangle) and shelters ( Rectangles) are not one and the same.  
 October 2010

# Semaphore flag signals

																														
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	error	end of word	answering sign	attention	numbers follow

# 2021 SWD KLONDIKE DERBY

## TROOP ROSTER

FEBRUARY 20, 2021

CAMP AQUAPAUG

### Troop # and Town

Adult leaders


SPL

ASPL

### PATROLS

Patrol #1	Name	Patrol #2	Name
PL-1		PL-1	
APL-2		APL-2	
Scout-3		Scout-3	
Scout-4		Scout-4	
Scout-5		Scout-5	
Scout-6		Scout-6	
Scout-7		Scout-7	
Scout-8		Scout-8	

### Number of Attendees and Registration Payment

Total Adults

Total Scouts

\*Make checks payable to Narragansett Council