



## Hello and Welcome to The Aventure at the Fort

We hope that this information finds you well, and ready to prepare your Cub Scout Pack for an AWESOME Adventure at Fort Adams!

You will find in this packet a great deal of information related to your stay with us at the Fort. It is our hope that you and your Scouts will have a fantastic day at the Fort and to that end, there are a few things that we want you to know. Please encourage family and friends to attend. This event is open to the public.

The water supplies at the Fort are going to be a bit of a difficulty, as there are limited spigots available. There will be a couple of Water Buffalos that will be available thanks to the generosity of the National Guard, but we are encouraging all of the units and Scouts/Scouters to carry their own filled water bottles in. They can be refilled as needed but as one of the 10 essentials, each of your Cub Scouts and Adults should have their own water bottle (and we recommend that it be filled when your unit arrives). In thinking about the 10 essentials, you may also want sunblock and bug spray to make sure you are protected from what mother nature may have for us this weekend.

Additionally, although the Scouts may be perfectly comfortable being on their feet all day, we recognize that your adults may need or want to rest from time to time. It would be a good idea for your adults to feel free to bring a camp chair, or something that they feel comfortable to carry with them and be able to pull out to sit on as desired.

There will be adequate Porta-Johns available at the Fort, but we would encourage you to also have some hand sanitizer with you because of course, 'A Scout is Clean'.

There will be food trucks available for lunch and dinner, so if your Scouts and families want to take that choice rather than packing a lunch to carry they will have the option. Otherwise, your Scouts and families can pack and carry their own food and drink. Please be aware of the number of people with peanut allergies, and keep peanut butter etc away from others.

There will be a lot of walking at the fort, so please make sure everyone is wearing comfortable shoes, and as this event is taking place near the water in late October, we would recommend layers to stay comfortable in.

The focus of the Adventure at the Fort is FUN! If an activity is geared towards advancement, there will be a QR code at the station with the advancement information available.

Show your pack pride and bring your flag!

You will also see that we have our religious services on Saturday evening followed by the Saturday Night show. We would welcome the Packs to join us for those times as well.

It is expected that the Cub packs will help support this event by providing leadership to run an activity. There are brief activity descriptions listed below. The stations will have everything they need for your unit to be successful running the station. All supplies will be provided, and have an "Activity in a Box" feel. There are signup options for ½ day or a full 1 day, and we can't do all of this without your help.

The current planned activities are:

Building boats for a raingutter regatta  
Octopus Races  
Obstacle course  
Build it up, knock it down  
Water Cannons

Running the raingutter regatta  
Leather stamping of a dongle to collect beads on  
Kim's Game  
Animal Match Up  
Kite Making

If you have **any** questions please feel free to contact us. Signups for the stations can be found [HERE](#)

We look forward to seeing you at the Fort!!!!

Linda and Carol

Adventure at the Fort, Cub Scout Program Committee  
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## **SCHEDULE**

The program areas will open up at 9:00 AM on Saturday, October 22nd, and will stay open until 5:00 PM. The full schedule for that day is as follows:

### **Saturday, October 22, 2022**

7:00 AM- Reveille/Breakfast

7:15 AM - Colors

7:15 AM-8:30 AM- Program check-in and setup

7:15 AM-8:30 AM- Late troop arrival

9:00 AM Open to Cub Scouts and public

9:00 AM-5:00 PM Programs open

11:00 AM-7:00 PM- Food trucks

5:00 PM-6:00 PM- Dinner

6:00 PM- Religious Services

7:00 PM Colors/Saturday Night Show

10:00 PM Taps

10:00 PM-6:00 AM- Quiet Hours

## Overview – “Just what is a Raingutter Regatta?”



The Raingutter Regatta is a boat race that is designed to be an Akela-scout project. Please feel free to give guidance and minimal assistance to your Scout as he/she builds his/her Raingutter Regatta boat, appropriate to their age. This is a chance for your scout to be part of a team (Akela and Scout), and to enjoy the spirit of friendly competition with his/her peers.

## Obstacle Course



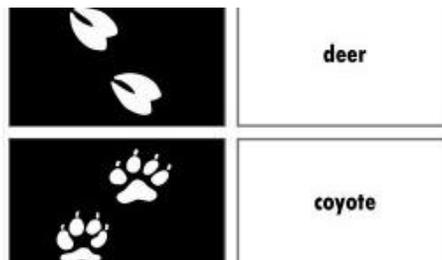
Outdoor obstacle courses **help children solve problems as they learn how to maneuver up, over, or through obstacles.** They also learn how to adjust to changing conditions and memorize the fastest way to progress through the course. These skills will help them throughout their life.

## Build It Up, Knock It Down



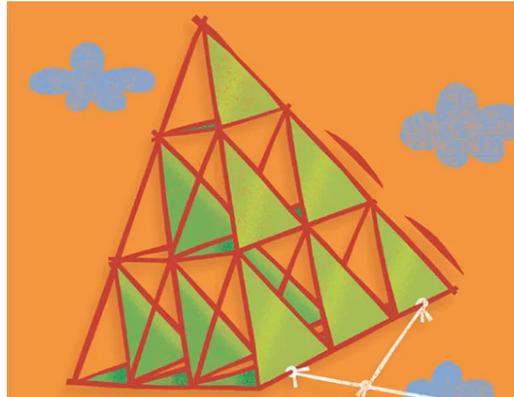
This is an Adventure Loop that is in the Lion Program that will highlight just a little bit of the fun a typical Lion Den would have in our Kindergarten level of Cub Scouting. Come join us as we build up some towers and knock them down! At the end of this station, your Lion Scouts will have had the opportunity to complete one Adventure Loop, and who doesn't like building a tower and then knocking that down!

## Animal Track Match



Use your power of observation to match the animal track to the correct animal. Your Scouts will get the chance to play a game as a Pack to match the various animal tracks with the animal that it came from.

## Kite Building:



Alexander Graham Bell became famous for inventing the telephone. But he had a bigger dream: manned flight.

A year before the Wright brothers made their historic flight in Kitty Hawk, N.C., Bell wrote in 1902 that it was possible to build large, lightweight flying machines. Instead of building one large wing, he proposed a bunch of small wings in the form of *tetrahedrons* (teh-tra-HEE-drons), strong, pyramid-shaped structures.

Was Mr. Bell right? Build this 4-cell tetrahedral kite and soar!

Become an engineer by designing and building your own tetrahedral kite. Once you have completed your kite, attempt to fly it.

## Catapult Challenge



Get the opportunity to shoot a catapult! How good is your aim in shooting the catapult? Can you get your shot into the target? This is a fun challenge for all Cub Scouts and Akela.

## Water Cannon Races



How well can you control a water cannon and fill up the army helmet? It is a race of skill, and a race with your Pack. We'll all have some good clean fun in this race. Who can fill the helmet fastest?

## Kim's Game



**Kim's Game** is a memory game played by scouts, guides, and other children's groups. The game develops a person's capacity to observe and remember details. The name is derived from **Rudyard Kipling's** 1901 novel *Kim*, in which the hero, Kim, plays the game during his training as a spy.

## Leather Stamping Dongle



Throughout the day at the Adventure at the Fort, your Scouts will collect pony beads to make his/her own unique Dongle. This will be a fun activity of learning to stamp on leather, and will allow your Scouts to take home a dongle to proudly wear on their Scout Uniform. They will have some fantastic memories of the things that were done to get the beads to make up this dongle.

## Octopus Race



Teams of 3 or 4.

Scouts stand back to back in a circle and link elbows

Without releasing elbows, teams race to a turning point and back.