

# COVERED WAGON

HOW THE WEST WAS FUN



OCTOBER 19, 2019

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It is October of 1849 and gold flakes have been discovered in the waters of Darby Pond prompting a massive influx of settlers migrating to the townships of Camp Norse. They come from lands far and wide to learn new skills and build their bead fortunes. The most valuable of treasures aren't made of gold, however. Guide your wagon across the frontier on the trails of Norse.

**Will you learn the lessons the journey has to teach or will you leave empty-handed? Will your totems sparkle or will you fail to impart and heed the code of the outdoors?**

You will come in contact with many a frontiersman.

## SHERIFF JAMES AGNETTA

Sheriff Agnetta is the law enforcer around these parts so make sure you are obeying the "Law of the Land" during your stay in the townships of Norse. He and his deputies are available to answer any question you may have or to assist you in navigating through the trails.



## LAWS OF THE LAND

1. NO OPEN FIRES
2. HEALTH FORMS MUST BE ON HAND
3. LEAVE NO TRACE
4. TWO DEEP LEADERSHIP
5. NO FOUL LANGUAGE
6. NO SMOKING
7. NO ARGUING WITH THE SHERIFF
8. LEAD BY EXAMPLE

## **PROSPECTOR PETE “The Slovenly”**

You may run into Pete the Prospector. He owns most of the gold mines in the area. If gold is what you are looking for, he is the key to getting your share but he won't give it up easily.



## **BLACK BART “The Bitter”**

If you happen to spot Black Bart on the path, try not to upset him. He is not much fun to be around and probably wasn't hugged much as a child. Kindness is the best medicine when dealing with this menace. Lead by example. Who knows, he may even warm up to you.



## **COVERED WAGON SCHEDULE**

**8:00 am Event Set-Up**

**8:30 am Registration of Wagons at Capital City**

**9:30 am Opening Ceremony at Parade Field**

**10:00 am Journey Begins**

**10:30 am Lunch Tickets on Sale in Capital City**

**12:00 pm Lunch**

**1:00 pm Journey Continues**

**2:20 pm Journey Ends**

**2:30 pm Closing Ceremony at Parade Field**

**2:40 pm Clean-Up**

**3:15 pm Camp Secured**

# WHAT TO BRING

## WAGONS

Wagons may be as elaborate or as simple as you want. If your Pack has wagons and wants to use them, that is fine. If your Pack does not have one, then you may make one. This does not have to be elaborate or expensive. You can make one your own way, or use a red wagon or a box. The event is about having fun. The wagon is just a prop.



The following items need to be carried in each wagon entered by the Pack.

- ★ Necktie
- ★ Claw Hammer
- ★ Newspaper
- ★ Pen/Pencil
- ★ 2 Pieces of Rope - 15" Long
- ★ Watch
- ★ First-Aid Kit
- ★ Trash Bag
- ★ Song/Cheer/Yell
- ★ Camp Map
- ★ This Packet

## COSTUMES



Everyone attending the Derby is asked to dress in western attire. Not just the Scouts but their families too. It doesn't have to be anything elaborate. If Scouts choose not to dress western, they DO NOT have to wear their uniforms.

## SIX ESSENTIALS

The Cub Scout Six Essentials are the tools that our boys need for hiking and other outdoor activities.

- ★ First Aid Kit
- ★ Water Bottle
- ★ Flashlight
- ★ Trail Food
- ★ Sun Protection
- ★ Whistle



## HEALTH FORMS

All Scouts and adults participating in the Covered Wagon Derby must have a completed health form brought to the event. **THERE WILL BE NO EXCEPTIONS.** A copy of the form may be found at our council website.

# GRUB



Grub time is from 12:00 noon until 1:00 PM. You may bring your own grub or purchase it at the Chuck Wagon (Dining Hall). The Tulpe Lodge, Order of the Arrow, will be cooking grub for a nominal fee. (a typical meal costs \$4.00 for a hot dog, chips and drink).

Your grub time should be spent with your family or Pack at your town site. No wagon is allowed to leave early for a town. The Mayors and Deputy Mayors will need time to rest.



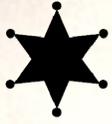
## MENU

Hot Dog	\$2.00
Chicken Noodle Soup	\$1.50
Clam Chowder	\$2.00
Chips	\$1.00
Soda	\$1.00
Water	\$1.00
Cookies	\$1.00



TULPE LODGE 102

ORDER OF THE ARROW



# NOTICE



Howdy Folks! My name is Sheriff Jim! You good folks brought me on to camp to clean up and keep the peace in this here town, and that's just what I'm a-fixin' to do! Y'all understand I'm a "Messenger of Peace!" That's the badge me and my Deputies are a-wearin'! But me and my Deputies can't do it alone, no sirree! I need to Deputize a posse of NEW "Messengers of Peace" to wrangle up some of the mean ol' scallywags that have been stirrin' up a WHOLE MESS of misery and woe! I need YOUR help!

Ya see, as "Messengers of Peace" we have a "Code of the Outdoors" to create peace between PEOPLE and the ENVIRONMENT, so we can live together like two peas in a pod! There's also the duty to keep peace between PEOPLE and other PEOPLE, and that includes "Helping People at All Times."

First of all, we're gonna be "Messengers of Peace" for the environment by packing out all of the trash and recycling everything we Pack in! And we're gonna pack our mules with all our trash and recycling back home to be processed. Making Peace in the Environment? Boy howdy, that's the duty of me and my Deputies! We get rootin' tootin' happy about keepin' Mother Nature happy as a peach in a basket!

Now, as new Deputies, you need to help me with a dirty, old prospector round these here parts who cares only about the gold and not about the lands. My Deputies and me are gonna keep a close eye out for that rough customer, and we'll settle his biscuits for sure! Maybe we can teach him about our "Outdoor Code!"

Next we're gonna be "Messengers of Peace" for the community by helping some other folks. We're all gonna "Do a Good Turn" by **bringing along some sundries and personal items** to help kids who need it. A **toothbrush, toothpaste, comb or brush**, or even some **socks** are the things we're lookin' to rustle up for the kind folks over at "AVION CARES, Inc." Those folks at AVION CARES, Inc. will create "Care Packages" for kids who suddenly need foster care, and need some things to get them through the day. Doing our fellow kids a kindness like that is a sure fire way to be a Deputy on my Patrol!

But you Deputies gotta do your Duty! There's a real mean ol' polecat who's so selfish he wouldn't even help a lil' ol' lady pick up her knittin' needles! I hear he's so selfish, he makes his dear ol' Mom give him flowers on Mother's Day!! I been told he's as nasty as a rattlesnake that swallowed a cactus, and about as ugly as one, too, wearin' all Black the way he does! I reckon' if we can teach this bitter, old coot our laws about being "Helpful, Friendly, Courteous, and Kind," well then, I think we can help him start having some Fun after all!

- SHERIFF AGNETTA



# REWARD



**One bead will be awarded to each Scout:**

- ★ ... in a wagon pre-registered with a non-refundable deposit.
- ★ ... in a wagon that has a Den Chief. The registered Scout must stay with the wagon for the entire event.
- ★ ... in a wagon for Packs that sign up for and run a town.
- ★ ... in a wagon that has a Den Chief that runs a town.
- ★ ... who participates in a town's activity.

## Special Beads

**One bead will be awarded to each Scout:**

- ★ ... That recycles his Covered Wagon Derby Leather Totem from a previous year.
- ★ ... That donates a care package item to Avion Cares, Inc.
- ★ ... who properly interacts with Sheriff Agnetta

## Gold Beads

**One bead will be awarded to each Scout:**

- ★ ... who properly interacts with Prospector Pete
- ★ ... who properly interacts with Black Bart