

Cub Scout Klondike Derby 2019



**Narragansett Council 2019 Cub Scout  
Klondike Derby & Chili/Chowder Potluck**

**Camp Norse**

**January 19<sup>th</sup>**

**8am – 4pm**

**Dan Badger**

**[dan@badgerbasecamp.com](mailto:dan@badgerbasecamp.com)**

## **Cub Scout Klondike Derby 2019**

**Welcome to the Cub Scout Klondike Derby! Teams will push/pull their sleds through 8 Klondike Themed challenges, completing each task that will teach scouts new skills and test those that have been learned during their scouting experiences.**

**This year we are adding a few elements to this coming Cub Scout Klondike Outing. There will be a potluck lunch this year. All Packs are encouraged to bring sharable chilis, chowders and stews as well as sides such as corn bread or chips. There will be a separate competition with judges sampling your favorite recipes.**

**We will also have a Flag Retirement Station which will be facilitated by Boys Scouts from Troop 48 out of Carver. They will also be helping parents and other leaders by serving as 'Safety Officers' for the event.**

**Camping reservations for Friday the 18<sup>th</sup> and/or Saturday the 19<sup>th</sup> and RSVP through the Council Website. Specific question, suggestions and requests can be directed to Dan Badger**

**email: [dan@badgerbasecamp.com](mailto:dan@badgerbasecamp.com)**

**We look forward to seeing you all there.**

## **Cub Scout Klondike Derby 2019**

### **Schedule:**

**8am – 8:45am Sled Check-in/Registration/Crock Pot Plug-In**

**8:45am Opening Ceremonies**

**9am Stations Open (Proceed to your units assigned station)**

**9am-Noon First 4 Stations**

**Noon – 1pm Lunch and Cook-Off Judging**

**1pm – 3pm Last 4 Stations**

**3pm – 3:30pm Sled Race, More Food and Ranges**

**3:30 Awards/Recognitions and Closing Ceremonies**

## Sled Teams

- **Each team will be responsible for their sled and items required on the sled.**
- **Items MUST be fastened in/on the sled and be available for use at the stations.**
- **Plans for the Klondike Derby Sled:**
  - [http://scoutdocs.ca/Klondike/Klondike\\_sled\\_plans.php](http://scoutdocs.ca/Klondike/Klondike_sled_plans.php)
  - <http://media.scouting.org/boyslife/workshop/sledplans.pdf>
  - <http://www.scouters.us/sled.php>
- **Teams should consist of 6 Scouts per sled.**
- **Each Team Member MUST push/pull the sled to each station.**
- **Each Sled must have a “team flag” with team name written on it.**
- **+5 points for a Team Chant will be given at time of Sled Check In.**
- **Please watch the weather reports for the day of the event and dress appropriately (hats, gloves/mittens). The Klondike can be a COLD and WINDY place. Class A uniforms are not required. Scouts will need to wear boots to the event, NO SNEAKERS ALLOWED! It is always a good idea to pack extra socks, hats and gloves in case of inclement weather.**
- **Any changes in schedule, due to weather, will be communicated as soon as possible.**
- **Dens are encourage to bring a crockpot of their favorite chowder/chili/stew or bread. Alternate Lunch will NOT be provided.**

### **Required Items on each Sled:**

- **Scout Neckerchief**
- **(2) 6 foot poles**
- **Compass**
- **Team Flag**
- **Bag/pouch to hold "gold"**
- **A Tent/Tarp**
- **(3) 25 Foot Rope**
- **(6) 2 foot lengths of Rope**
- **Swiss Army style folding knife**
- **Scissors**
- **Frozen Waffles (2 waffles per scout)**
- **Bag of mini marshmallows**
- **Bag of chocolate chips or 1 chocolate bar per scout**
- **Roll of aluminum foil**
- **Spool of string/twine**
- **Twin Blanket**
- **(3) 3 foot long 2"x4" boards/planks**
- **Pencil**
- **Compass**
- **Scout Handbook**
- **Trash Bag**

## **Polar Bear Attack**

***(First Aid)***

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

### **Knowledge/Task Completion:**

- **What are the two most important things to do to stop a cut from bleeding?**
  - 5 points: elevate the arm**
  - 5 points: apply pressure**
- **What is universal sign for choking?**
  - 5 points for correct answer**
- **How do you assist a choking victim who cannot breathe?**
  - 5 points for the answer “Heimlich Maneuver”**
- **Scouts will locate one of its team members in the woods. This team member was attacked by a Polar Bear!! Sled teams will need to place the victim’s arm in a sling, stop bleeding, and create a stretcher to carry the victim out of the woods to safety!!**
  - 10 points for a proper sling, 5 points to stop the bleeding,**
  - 20 points to carry the Scout out of the woods on a stretcher.**
  - (Best times for this task will be displayed on a leader board.**
  - 10 points will be added to the winner’s total.)**

## Shelter Building

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

### **Knowledge/Task Completion:**

- **Name 2 ways to protect food from the predators at night**  
**5 points for each**
- **Name 3 ways to make a campfire safe**  
**5 points each (examples would be: clear debris, keep tents away, create a ring of rocks, keep water and sand nearby)**
- **Search the woods and use items on your sled to create a shelter big enough for all of your team members**  
**5 points if large enough**  
**5 points if appears to be able to protect the team from rain/snow**  
**20 points if stable enough to protect against predators!!!**  
**(judge will gently shake the structure to make sure it is stable and won't EASILY fall apart)**

**Bear Proofing your Supplies**  
**(Knot Tying)**

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

**Knowledge/Task Completion:**

- **Demonstrate the following knots: Overhand, Square, bowline, clove hitch, double half hitch and slip knot**  
**5 Points for each knot**
- **Each Scout will take turns throwing a 25 foot rope over a branch, securing a weighted bag with a square knot on one end, tie a bowline around the other end and lift the bag off the ground.**  
**25 points**
- **The best time will be recorded on a leader board. 10 points will be added to the leading sled's total.**

## **Escaping the Polar Bear!!**

**(Team building)**

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

### **Knowledge/Task Completion:**

- **Your sled is being chased by a Polar Bear!! Escape by using blocks of ice (wood planks) to cross the ocean from one glacier to the other!!**  
**Using only the (3) wooden planks, your whole team must cross a finish line 40 feet away without stepping into the ocean.**  
**35 Points if successful**
- **Your team member is suffering from snow blindness!!! Get them to safety by giving verbal commands and leading him to the rest of the team.**  
**A Scout starts 50 feet away. He is blind folded and must navigate around 4 obstacles and make it back to the team using only the verbal commands from his team mates.**  
**20 Points. Subtract 5 points for any obstacle missed.**

**The fastest time achieved by all teams will be displayed on a leader board. The fastest sled will receive an additional 30 points.**

## **Polar Bear Hunt**

**(Range Sport)**

**PATROL NAME:**\_\_\_\_\_ **UNIT #/Leader:**\_\_\_\_\_

### **Knowledge/Task Completion:**

**Polar Bear target will be set up at the Archery Range. Each Scout will have 2 opportunities to throw 3 Spears at the targets.**

**Points will be determined based on the location of “hits”**

**30 additional points will be given to the team who utilizes a home-made AtI-AtI and blunted darts (to be given to the range officer directly after sled check-in. Will be returned after awards/closing remarks).**

**Cooking: Camping Style!**

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

**Knowledge/Task Completion:**

- **Cook a waffle s'more.**

**5 Points rewarded to each Scout who completes and eats his s'more**

**5 Points rewarded to each Scout who participates in cleaning up**

**For recipe:**

**<http://www.tasteofhome.com/recipes/grilled-waffle-treats>**

## Escaping the Klondike

### Compass and Wildlife Identification

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

#### **Knowledge/Task Completion:**

- **Scouts will match photos of wildlife to their tracks (7)**  
**5 Points for each correct identification**
- **Name the Cardinal Directions on a compass**  
**5 Points**
- **Name the Ordinal Directions on a compass**  
**5 Points**
- **Each Scout will successfully mark a given point on a compass chart**  
**10 points (no assistance)**  
**5 points (with assistance)**

## **String Burning**

**(Fire Safety/Fire Construction)**

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

### **Knowledge/Task Completion:**

- **Scouts will be presented with a frame with 2 strings. The bottom string is 12 inches from the ground; the second is 18 inches from the ground. The Scouts must build a fire from NATURAL materials, from their sleds and from the surrounding area. It cannot be any higher than the bottom string. After a WEBLEO or ADULT lights the fire, it will need to burn the top string. Fuzz sticks/ homemade NATURAL fire starters can be used.**

**50 Points for burning the string in the allotted 30 minutes.**

**An additional 10 points will be added if the WEBELO uses flint/steel**

**(It is BSA policy that only Webelos and Adults may light a fire, so these additional points will not be obtainable if there is not a Webelo on the team)**

## Crossing the Glacier Crevasse

**PATROL NAME:** \_\_\_\_\_ **UNIT #/Leader:** \_\_\_\_\_

### **Knowledge/Task Completion:**

- **Scouts, using materials from the sled and items found around the site, will need to cross a “crevasse” (shoulders on either side of an access road or gully). The team may start with one member on the opposite side of the “crevasse” to assist tying off thrown ropes...etc.**

**10 Points for each Scout who successfully crosses the “crevasse” without touching the ground.**

**30 additional points will be awarded any team who can also get their sled across in the allotted 30 minutes.**