

CACHALOT SCOUT RESERVATION



2017 Leader's Guide



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Welcome to Cachalot Scout Reservation

Cachalot Scout Reservation was established in 1946 as the summer camp of the old Cachalot Council. Located on 880 acres in Myles Standish State Forest, Cachalot is a fully accredited BSA camp overseen by a National Camping School certified Camp Director.

Basic Information

Cachalot Scout Reservation
P.O. Box 637
South Carver, MA 02366
(508) 402-7060
<http://www.campcachalot.org>
csr@narragansettbsa.org

Narragansett Council, BSA
PO Box 14777
East Providence, RI 02914
(401) 351-8700
<http://www.narragansettbsa.org>

Directions to Camp Cachalot

From the West (New Bedford/Fall River/Rhode Island)

Take I-195 East to I-495 North. Take Exit 2 (MA Route 58). Take Route 58 North into South Carver. When Route 58 veers left, continue traveling straight ahead. Take a right on Cranberry Road and follow Cranberry Road into Myles Standish State Forest. Follow the signs to Cachalot.

From the South (Cape Cod, The Islands)

Take MA Route 25 to I-495 North. Follow directions above.

From the North (Taunton, Worcester)

Take I-495 South to Exit 2. Follow directions above.

Reservation Services

Food Service

Meals at Cachalot are served buffet style, using the waiter system. Each Scout at each table will have an opportunity to be the waiter, which includes arriving early to set up the group's table, going to the kitchen slides to get food and return dishes, and staying late to clean up. The menu is reviewed by a registered dietician before the summer season.

Special Diets

We can arrange for special diets, vegetarian, and kosher meals, if needed. Please be sure to make arrangements with the Camp Director at least two weeks before arriving at camp.

Mail

We send and receive mail every day at Cachalot. To ensure that mail is properly delivered, please include the Scout's name, troop, campsite and mail it to the Reservation address above.

Telephone

Cachalot's phone number for incoming calls is (508) 402-7060. Please keep in mind that this is primarily a business phone for the use of the reservation administration. Non-emergency messages will be taken from 9:00AM to 8:00PM and delivered to the Scout's unit leader at the next mealtime. Scouts are strongly discouraged from phone use and must have a note from their Scoutmaster. All outgoing calls must be made collect or with a calling card. If a camper needs to be contacted in the event of an emergency, contact the reservation office and a message will be sent to the camper as soon as possible.

Health Lodge

The health lodge is open one half hour before and after each meal, and after evening events until 10:00PM for issuing medication to campers. For any additional time needed for taking medications, individual arrangements can be made with the Health Officer. All medications must be turned in to the Health Officer upon arrival.

In case of injury or sickness, a health office is available 24 hours a day. Please be sure to report any injury or sickness.

Medical Forms

Each Scout and adult must have a current medical form. We only accept the health form which requires a health examination every year. You can obtain a copy of the medical form on our website: <http://www.campcachalot.org>.

Upon arrival at camp, or at the pre-camp planning meeting, these forms must be presented to the Reservation Health Officer. These forms will not be returned, so if your unit or individual Scouts wish to use them for another event, please make copies ahead of time.

If your troop wishes to use our express check-in option, you must bring your completed medical forms to the pre-camp planning meeting the Tuesday before you arrive at camp.

Campers (youth and adults) will not be allowed to stay on the reservation without a valid medical form on file. **No exceptions.**

Religious Services

Cachalot Scout Reservation employs a part-time Chaplain to meet the spiritual needs of our campers. An interfaith service will be held Friday after dinner each week.

Photographs

A troop photograph is a great souvenir of camp. Each Scout will receive an 8" x 10" troop photo, the cost of which is included in the camp fee. Photos are taken at the Dining Hall on Mondays 5pm-6pm. Rain date is on Tuesdays.

Commissioner

Our Commissioner is your best source for information and assistance while at Cachalot. His job is to make sure your week at camp is the best experience possible. He will also be conducting daily campsite visitations to ensure campsites are kept neat and orderly.

Trading Post

Cachalot keeps a fully stocked trading post with a variety of Scouting literature, Cachalot memorabilia and tasty snacks. Open normal program hours, don't forget to stop by.

Pre-Camp Planning and Arrival

Throughout the off-season, we will be sending you information regarding payments and status of your troop. Please be sure to check it thoroughly to avoid any surprises when your troop arrives. Common issues we can work to avoid are: information going to the wrong person, payment discrepancy and vital information and paperwork missing during check-in. If you have any questions or concerns, please do not hesitate to contact the Council Office at (401) 351-8700.

Arrival at Camp: It is our desire to make the check in process as easy and painless as possible. Staff will be on hand to guide you through the process. To make check in as smooth as possible, please do the following:

1. Ensure final payments are made by June 15th.
2. Bring your medical forms to the Tuesday night pre-camp meeting. Bringing your medical forms with you when you check in will greatly lengthen the time required to check in.
3. Have your Scouts arrive wearing bathing suits, with towels easily accessible.
4. Upon arriving at camp, please drop off your troop's gear in the area marked for your campsite. Please do this prior to checking in. Our camp staff will transport your troop's gear to your site while you are touring the camp. If you wish to bring gear up to your site yourself (i.e. delicate items, gear trailers) you may do so after 12:00PM the Saturday before arrival. All vehicles must be back to the parking lot before the first tour begins.

Leadership at Camp

All adult leaders staying on the Reservation must be registered members of the BSA. All units are required to bring at least two adult leaders, one of which must be at least 21 years of age. Troop leaders assume primary responsibility for the discipline of their troops while at camp.

Smoking Policy: The Boy Scouts of America does not encourage smoking and expressly forbids it among youth members. Adult leaders who choose to smoke may not do so in any camp building or structure, must do so away from Scouts, and must properly dispose of cigarette butts.

Leader Events: As we all know, the primary purpose of camp is to provide Scouts with a great program that reinforces the values of Scouting. However, we also want the adults to have fun. To this end, a variety of adult leader events will be taking place during your week at camp. Scoutmaster shoots and cook-offs might be some of the events. More information will be available after you arrive.

Leaders Meetings: The Camp Director, Program Director, and Commissioner will hold a meeting with Scoutmasters **at 10:00AM on Monday, Wednesday and Friday**. They will be held outside the trading post. Please have at least one of your leaders attend.

How Can I Help?: Adult leaders are a great resource for any camp. During your stay, we hope you will consider helping our staff in a variety of ways. Our Ranger can always use help on maintenance projects and the waterfront can always use more lifeguards. Our First Year program can always use assistance teaching our future leaders. For more information on helping out, talk to our Commissioner.

General Rules and Regulations

All the policies and procedures of the Boy Scouts of America, Narragansett Council and the Commonwealth of Massachusetts are in effect and enforced at Cachalot Scout Reservation.

Two Deep Leadership: Required at all times! This includes all camp and troop activities.

Buddy System: All Scouts should have a buddy at all times and know where he is, not just while in the water.

Pond Use: Swimming and boating are only allowed at the waterfront, during program hours.

Chemical Fuels: Knowledgeable adult supervision must be provided when Scouts are involved in the storage or use of chemical fuels. Lanterns and stoves should only be used in your campsite at least twenty feet away from any tents or structures.

No Flames in Tents: This includes smoking, tiki torches, citronella candles and the like.

Personal Equipment: We cannot allow Scouts or Scouters to use their own program equipment on the Reservation including, but not limited to: firearms, mountain bikes, archery equipment, all-terrain vehicles (ATVs), generators, power tools and personal watercraft. The one exception is fishing gear.

Alcohol and Drugs: Strictly forbidden. All prescription drugs must be turned over to the Health Officer. Possession of drugs or alcohol will result in immediate dismissal from camp.

Vehicles in Camp: Personal vehicles must be parked in the reservation parking lot. Only the Camp Director can authorize exceptions.

Quiet Time: From taps (9:30PM) to reveille (7:00AM) Scouts are required to be in their campsites and quiet.

Pets: Campers and visitors may not bring pets to the reservation.

Visitors: Visitors must check in at the Welcome Center upon arrival. Parents and other relatives are especially invited to our Sunday Cookout. All visitors must leave the reservation by 11:00PM.

Scouts Leaving Camp: All Scouts must bring a completed Pickup Authorization Form to camp. These will be collected at check in. Scouts will only be released to individuals on this form and identification will be required. Scouts must sign out and sign back in at the Health Lodge.

Campsite Modifications: Please do not make any permanent modifications to your campsite without the prior approval of the Ranger.

Emergency Procedures

Our staff has been well-trained on exactly what to do for fires, lost boys, severe storms and a variety of other emergency conditions. Whenever the camp siren sounds, all campers must assemble by troop on Tom Cullen Field as quickly and safely as possible and await instructions from a staff member. A mobilization drill is held soon after your arrival at camp. Please treat this drill seriously. In the event of an actual emergency, it is essential that you assist us by keeping your troop calm and under control. We also ask that you follow directions and allow our staff to do their job without obstruction.

ADVANCEMENT AND PROGRAM INFORMATION

General Advancement Information

Troop Leaders: You play a critical role in encouraging Scouts' participation by guiding them in the selection of merit badges and monitoring their progress. Summer camp is not a merit badge factory, but rather an opportunity to accomplish reasonable and attainable goals in a unique setting. Advancement should be one part of a Scout's overall camping experience. Troop, patrol, buddy and individual activities are equally as important and Scout Leaders play a vital role in ensuring a well-balanced program for all.

Rank Requirements: Scouts will have many opportunities to work on rank requirements at camp. This phase of the advancement program takes place with the guidance of the troop leadership. Members of the Cachalot staff will provide assistance through demonstrations and hikes for a variety of skills. Staff members will not sign for rank requirements; this is the responsibility of the troop.

Merit Badge Applications: The official merit badge application (blue card) is a requirement at Cachalot for proper merit badge completion. Unit leader signatures are required on all cards, and must be presented during the first class. All cards will be returned at the end of the week. Please be sure you have them all by the end of the week to avoid confusion later.

Merit Badge Policies: Cachalot offers merit badges approved by the Narragansett Council Advancement Committee. All merit badge counselors and instructors are qualified staff members under the supervision of the Program Director and Camp Director. Merit badge counselors will sign merit badge cards for each Scout who completes the requirements. Every effort is made to guide Scouts in completing requirements. Scouts should be encouraged to plan their merit badge programs well in advance and be aware of any prerequisite requirements.

For badges with prerequisites, the Scoutmaster must furnish the merit badge instructor with a partial blue card or a letter addressed to the instructor detailing which requirements have been met. Prerequisites are listed on a separate attachment along with the merit badge schedule.

If requirements are not completed, the counselor will issue a partial merit badge blue card. If a partial is issued, the Scoutmaster should assist in locating a counselor to subsequently complete the badge. There are no exceptions to completing requirements and requirements cannot be altered or changed for any reason.

Quality control in our merit badge program is a shared responsibility of leaders and staff. We pledge to do our part in upholding BSA standards and we ask you to do the same.

Advancement Reports: As with all Boy Scout advancements, advancement reports must be filled out for badges earned at camp.

Program Planning and Objectives

A good program will reflect the needs, interests and goals of the individuals, patrols and leaders in your troop. You should strive for a good balance of advancement, Scoutcraft, adventure and learning activities with an eye to complementing the year round program of your troop.

Step 1: Scoutmaster Spring Meeting (April/May)

The Scoutmaster or another adult leader should attend the Spring Leaders' Meeting to receive information on the upcoming season and the Leaders' Guide. After a careful review of the materials, you will be ready to begin the planning process with your troop.

Step 2: Troop Informational Meeting (May)

Scoutmaster and SPL meet with troop members to share information received at the leaders meeting and begin the planning process. The basic building block of your troop program is the individual. Start with the Scout first and build your program from there.

Step 3: Program Planning Sessions (May)

Distribute necessary planning tools to each patrol. Determine your "summer patrol" groupings if different from your year-round patrols. As individual Scouts make their plans, Patrol Leaders should coordinate the activities and goals of Scouts as they develop the patrol plan. Include patrol activities and be prepared to make recommendations for troop activities. Patrol plans should be coordinated to finalize the troop schedule.

Step 4: Troop Leaders Council Meeting (May)

Patrol Leaders bring their patrol plans together to create the troop plan. Scoutmaster and SPL review individual and patrol plans and suggest modifications as necessary.

Step 5: Pre-Camp Parents Meeting (May or early June)

This is a great opportunity to discuss items such as sending mail, phone calls, spending money, as well as to collect required items like medical forms, Pickup Authorization Forms and any other permission slips you may need. We suggest you prepare a handout for your parents including all they need to know while their son is at camp.

Step 6: Scoutmaster Meeting at Cachalot (Tuesday before arrival at camp)

Make sure to bring your medical forms! This will make check in much smoother. Final information regarding your week at camp will be distributed and the shoot/swim lottery will take place. The Camp Director, Program Director and Commissioner will be on hand to answer any final questions you may have.

Step 7: Final Checks (Before leaving for camp)

Before you leave for camp, make sure you have brought all the program items you will need and all your Scouts have all the equipment they will need for a successful week at camp.

Step 8: Sunday After Arrival

After arriving on Sunday, Scouts will have the opportunity to tour camp and sign up for merit badges. With proper prior planning, this and the rest of the week will be a breeze.

Program Centers



Handicraft

There is always something to do in the Handicraft building. You can work on a merit badge, create a troop plaque for the dining hall, or make something just for fun.

Paint, brushes, paper, tools and other supplies are available for Scouts and Scouters to use for personal projects during your week at camp. Please see the Handicraft Director for more information, as not all materials will be available at all times.

Merit Badges: Art, Basketry, Chess, Fingerprinting, Game Design, Indian Lore, Leatherwork, Moviemaking, Theatre, Wood Carving, Sculpture, Collections, Textiles, Photography

Certain merit badges require Scouts to purchase their own materials. These kits cost up to \$10.00 each.

By Appointment: Some merit badges are available “By Appointment”. With these badges there will be an informational session that scouts need to attend typically either Monday or Tuesday. At this time the rest of the requirements will be explained to them and assistance will be given during open program time to assist in the completion of projects and crafts to earn these badges.

Craft Projects: In addition to the merit badge program, the Handicraft Center offers the opportunity to work on a variety of craft oriented projects. The Trading Post offers many craft kits that can be purchased and worked on at the Handicraft Center.



Eagle Quest

The Eagle Quest area is located behind the 21 Club and overseen by our Eagle Quest Director. The program is designed for first year campers and teaches skills related to the requirements for Tenderfoot, Second Class and First Class ranks. This session will go from 9:00AM-12:00PM. We ask you to send at least one adult leader to a meeting Sunday night after dinner to hear about the program and see where you can help instruct. An important component of the Eagle Quest area is exposing first year scouts not only to the skills they need as scouts, but also to the various activities and programs available at camp. Scouts involved with this program will have an opportunity to earn various badges throughout camp as a part of this morning session.

Merit Badges: Scouting Heritage and Communications

The staff will work with Scouts in small groups and fill out a progress report the Scout can bring to his Scoutmaster. The staff will not be signing handbooks as this is the responsibility of the troop leadership. Individualized attention is always best, so any adult leaders with free time are encouraged to help out.

The Eagle Quest program is not designed to take a Scout and make him First Class in one week's time. It is, however, a great start to getting to First Class in one year.



Scoutcraft

Scoutcraft is directed by a National Camp School Certified Outdoor Skills Instructor. Merit Badge instruction and special demonstrations are available to all campers.

Merit Badges: Backpacking/Hiking, Camping, Fire Safety, Geocaching, Pioneering, Cooking, Orienteering, Search and Rescue and Wilderness Survival merit badges are offered at the Scoutcraft Center.

Demonstrations: These fun and informative demonstrations can be offered some nights during the 7:00PM-8:00PM session. Please see the Scoutcraft Director for more information.

Fire Building: Everything you need to know. This is very popular with younger Scouts.

Stove Use: This demonstration will instruct Scouts in the proper use of Peak 1, Coleman and Solid Fuel stoves.

Utensil-less Cooking: The “no clean up” way to cook.

Dutch oven Cooking: Add more great meals and desserts to your repertoire.

Ropework Plus: Learn knots, splicing and lashing.

Paul Bunyan Award: This is a fun award earned by practicing safe axmanship. Stop by and find out how.

Totin-Chit and Fireman Chit: These important scout skills will be offered through the week at our Scoutcraft area. Make sure to listen at morning colors for more information.



Ecology-Conservation

Ecology-Conservation is directed by a National Camp School certified Ecology Instructor and is located at the boathouse near Five Mile Pond. It offers a variety of merit badges and other activities to help Scouts and Scouters learn more about nature.

Merit Badges: Animal Science, Archaeology, Bird Study, Energy, Environmental Science, Fishing, Fly Fishing, Forestry, Geology, Mammal Study, Nature, Reptile & Amphibian Study, Soil and Water Conservation, Space Exploration, Insect Study, Fish and Wildlife Management, Astronomy, Sustainability and Weather merit badges are offered.

By Appointment: Some merit badges are available “By Appointment”. With these badges there will be an informational session that scouts need to attend typically either Monday or Tuesday. At this time the rest of the requirements will be explained to them and assistance will be given during open program time to assist in the completion of projects and crafts to earn these badges.

Workshop: Bird Study and Insect Study are very dependent on self-study and completion of field journals or collections. Open program time may feature some instruction on these areas of Ecology and scouts wishing to complete these badges need to work with the Ecology staff to find a time to showcase their collections and field journals.

Nature Hikes: We offer a variety of hikes designed to be both fun and informative. These hikes may be done with a buddy, a patrol or an entire troop.

Botany Hikes: A botany hike focuses on plants found in New England. Edible, useful and poisonous plants are all identified. Botany hikes are short and are a good way to see Cachalot. Check with the Ecology Director for more information.

Stargazing: Stargazing sessions usually last an hour and keep Scouts out after taps. A Scoutmaster note is required for participation.

Fishing: Fishing is not allowed at or near the swimming or boating areas. Wading is not allowed. Cachalot Scout Reservation practices a catch and release policy. Register at the Ecology Center for an orientation on Monday. Scouts can bring their own fishing poles or borrow one of ours. Each week a certificate will be awarded to the Scout who catches the largest fish, have your catch weighed in at the Ecology-Conservation Center.

Welcome Center

Family Life and Journalism merit badges are offered. Journalism meets here, but you will need to go to the Pine Grove for Family Life merit badge.

Health Lodge

Emergency Preparedness and First Aid merit badges are offered and taught by the camp Health Officer.

Maintenance Shed

Metalwork merit badge requires long pants and a long sleeve shirt. Bring your water bottle as it will be quite warm. This badge is for scouts age 14 and up and is limited to 6 participants.



Field and Shooting Sports

Our top-notch field sports ranges are directed by a National Camp School certified Shooting Sports Instructor. We recommend shooting sports badges for Scouts in their third or fourth year at camp. These badges are complicated and require a great deal of precision shooting. Shotgun use is limited to Scouts 14 or older.

Orientations: Orientations will be required of all Scouts and Scouters before using the ranges. No exceptions.

Merit Badges: Archery, Athletics, Rifle Shooting, Shotgun Shooting and Sports merit badges are offered through our Field Sports Center.

Rifle Range: Scouts have an opportunity to use .22 caliber and black powder rifles on our 8 bay rifle range with Open shoots and Rifle Shooting merit badge. Campers will also be able to work on NRA Marksmanship Awards.

Open troop shoot will be offered in the afternoons for troops that would like the extra time to shoot together.

Shotgun Range: The shotgun program is for Scouts 14 and older. 12 gauge shotguns are used. There is a \$20 fee per scout for the cost of ammunition.

Archery Range: Archery merit badge and troop shoots are offered. Bows with 20 to 30 pound draws are used.

Field Sports: Kickball, softball, volleyball, soccer, flag football and many other sports can be played on Tom Cullen Field. Horseshoes are also available at the horseshoe yard for Scouts and Scouters. Inter-troop challenges are encouraged. These games are not only great fun, but also a great way to get to know Scouts from other troops.

Paintball Range: The Paintball Range will be staffed by a range certified director and open during the morning sessions. Scouts will purchase a ticket at the trading post for a hopper full of paint balls. At the range they will trade in their ticket for a hopper full of fun shooting at various targets.



Aquatics

Cachalot Scout Reservation maintains a fully staffed waterfront for instructional and recreational aquatic activities. A National Camp School certified Aquatics Instructor oversees the staff and campers at all times while the waterfront is in operation. Everything from BSA Lifeguard to water polo is available. Scouts are tested and placed into ability groups on Sunday.

Merit Badges: Canoeing, Kayaking, Lifesaving, Rowing, Sailing and Swimming merit badges are offered.

Troop Swim: Just for the fun of it. Open Swim is available Monday through Friday from 3:00PM-5:00PM.

Open Boating: Available during open swim or during the 7:00PM-8:00PM session. Sailboats, rowboats, canoes and kayaks are all available on a first-come, first-served basis.

Instructional Swim: Scouts who need instruction in basic swimming skills can come down to the waterfront at any point during Open Swim or make a specific appointment with one of our lifeguards.

Mile Swim Certificate: Scouts who are strong swimmers may choose to qualify during the week at 6:00AM. This takes place Friday at 2:00PM. Please bring a reach pole person and competent rower.

Snorkeling BSA: Learn to use snorkeling equipment and earn a patch. Snorkeling BSA will be offered as a special program during the week. Listen at colors for more information!

BSA Lifeguard: This is a vigorous program of swimming and lifesaving instruction and practice. This will require a full week of aquatic instruction and work and is a great program for older campers. CPR certification is required before arrival at camp. Applicants must be at least 15 years old and have completed Swimming and Lifesaving merit badges. Plan to be at the waterfront from 9:00AM-5:00PM every day.

Safe Swim Defense: All adults are strongly encouraged to take this training. A certificate is awarded upon successful completion and is good for two years.

Safety Afloat: This is a training program promoting boating safety. A certificate is awarded upon successful completion and is good for two years. Safety Afloat training must be completed prior to any troop trips involving boating.

Water Games and Challenges: On certain nights during the 7:00PM-8:00PM session, the waterfront will be alive with activity. Patrol and troop challenges are encouraged. See the Aquatics Director for more details.

Cachalot Scout Reservation Merit Badge Schedule

Merit badge schedule is available as a separate attachment. This will help aid you in distributing copies to your scouts. Likewise the recommended Pre-requisites are attached as a separate document. Please note that every effort is made to give the Scouts the opportunity to earn the merit badges that they start, completion of their pre-requisites is an important step in that process.

Patrol Activities

The boy and his patrol are important aspects to a great Scouting program. Each day from 2:00pm-3:00pm areas will be sponsoring different patrol competitions. Listen at morning colors for the options for each day and during breakfast decide as a patrol where you want to attend. Great opportunity for patrol competitions and patrol spirit!

Senior Patrol Leader Meetings

Senior Patrol Leaders and one of their Assistants should plan on meeting with the Camp management team every day at 5:00pm at the Dining Hall. This meeting is a great chance for the youth leaders to take charge of the camp program. Suggest new ideas for the week and bring important information back to their units.

Camp Wide Events

Each and every evening at Cachalot features one or more camp wide events for the participation and enjoyment of the Scouts and Scouters in camp.

OPEN PROGRAM TIME

During open program time your scouts have an opportunity to take a break from the day, work on requirements for their merit badges, play a sport or game together, or experience any of our program areas. The shooting ranges will be open, swimming, and boating as well. Stay tuned at colors each morning for special programs that may be introduced during this open program time as well. Every area has extra events and awards that are available for troops, patrols, or individuals to work on. Be sure to talk with your SPL who will receive a packet of information on Sunday during check in and will receive updates throughout the week at the SPL meeting.

Sunday

Welcome to Camp Cookout: Units, family and visitors are invited to stay for a welcoming cookout. Leaders are asked to fill out and submit the Cookout Form with payments the Tuesday prior to arrival at camp.

Aquatics Orientation: Immediately following the Welcome to Camp Cookout, all campers must attend an orientation at the waterfront to become familiar with our aquatics staff, rules and programs.

Opening Campfire: Immediately following the Aquatics Orientation, everyone should meet in the parking lot near the Boathouse for our opening campfire. The staff will put on a show full of great skits, songs and scout spirit.

Monday

Sunrise Boating: Watch the famous CSR sunrise and enjoy early morning kayaking, starting at 6:00AM.

The Great Cachalot Cookoff: Hosted by your Scoutcraft staff, this competition for unit leaders is a great chance for leaders to show off their camp cooking skills and compete for bragging rights. Leaders can make whatever they want and more than one item if they choose, however, they should supply their own ingredients. All submissions should be ready for judging at 7:00PM. Our Scoutcraft staff has a limited number of dutch ovens, please speak with the Scoutcraft Director no later than 1:00PM on Monday if your unit leaders would like to participate.

Trivia and Wing extravaganza: Hosted by your program director, *extreme trivia* will provide troops, patrols or just a group of friends the ability to compete in different categories such as scouting skills, history, music, movies, geography and much more! There will be wings sold at this event for 25 cents a wing, and you will be able to choose between several different sauces. This great event is one you won't want to miss. The event will be in the Dining Hall starting at 8:00PM.

Tuesday

Sunrise Boating: Watch the famous CSR sunrise and enjoy some early morning kayaking, starting at 6:00AM.

Polar Bear Swim: What better way to start the day off than an early morning swim in the pond. Join our Aquatics Team bright and early for a swim, starting at 6:00AM.

Order of the Arrow Service Day: Members of the Order of the Arrow, Scouting's National Honor Society are encouraged to wear their sashes all day. The Order of the Arrow will also host an Hour of Service, during which both members and non-members of the Order may participate, starting at 4:30PM, location to be announced. There will also be an OA ice cream social in the Dining Hall at 8:30PM for OA members to meet and enjoy fellowship.

Leave No Trace Training: Open to both youth and adults this training is run by our Ecology/Conservation and Scoutcraft directors and focuses on green camping practices. This training starts at 7:00PM in the Pine Grove.

Astronomy Overnight: Who doesn't love falling asleep under the stars? Required for those in the Astronomy merit badge this overnight weather permitting will sleep out under the stars. Includes a star hike for those interested.

Wednesday

Sunrise Boating: Watch the famous CSR sunrise and enjoy some early morning kayaking, starting at 6:00AM.

A Cachalot Luau: One of the most talked about camp wide events at CSR, our luau beach party will feature contests, competitions, food, music and a lot of fun! Campers are encouraged to wear Hawaiian attire and swim suits to dinner and the luau. This event will take place on the water front immediately following dinner.

Harry's Pizza Night: In memory of our late cook Harry, units have the ability to order pizza for a late night snack. The pizza must be ordered no later than lunch so our kitchen has ample time to cook them.

Pizzas will be ready to be picked up between 9:00PM and 10:00PM at the kitchen. Cost per pizza and ordering information will be distributed at the leaders' meeting on Wednesday morning.

Thursday

Sunrise Boating: Watch the famous CSR sunrise and enjoy some early morning kayaking, starting at 6:00AM.

Polar Bear Swim: What a better way to start the day off than with an early morning swim in the pond! Join our Aquatics staff bright and early for a swim starting at 6:00AM.

Magee Games! The ultimate troop competition featuring games and activities which will test troop teamwork, skills and most importantly scout spirit. Hosted by the entire camp staff on Tom Cullen Field at 7:15PM, your unit is encouraged to dress spirited. These games are in honor of The George Magee Foundation, which has made ample donations to scout camps all over Massachusetts.

Movie Night: Who doesn't love a trip to the movies? Come join your fellow campers on Tom Cullen Field (weather permitting) for an outdoor movie. The movie will be selected by a vote by the SPLs at their meeting. Make sure to bring some money for the concessions stands. Movie will start around 8:30PM.

Wilderness survival overnight: Required for any scout taking Wilderness Survival merit badge. Scouts will depart for the overnight at 8:45PM from Tom Cullen Field.

Friday

Kayak Trip: Show up for your trip at 11:00AM and enjoy lunch afloat! Use the skill learned all week in class to navigate down the Agawam River where the class will pull off and have lunch, then head back to camp. The trip is timed to return by 1:45PM, in time for 2:00PM classes. The trip is for scouts taking kayaking merit badge and even adults can join in and earn the Kayaking BSA award.

Mile Swim: Scouts and scouters who have swam the warm-up laps all week at 6:00AM can swim the mile during Siesta. Each swimmer is responsible for his or her own rower and pole man.

Scout's Retreat: A Scout is reverent, an all faith service conducted by our camp chaplain. Join us at the Covill Chapel to reflect on our duty to God. This program will take place directly after dinner.

Closing Campfire: It's only right to end your fantastic week at CSR with a great campfire put on by your fellow campers. The Week in Review video will also be shown at the campfire as well as the announcement of the Staff member and CIT of the week. Troops should assemble in the parking lot near Ecology-Conservation (boathouse) around 8:00PM.

Specialty Programs at Cachalot

Cachalot Scout Reservation Counselor in Training Corps

The CIT Corps is a training program for 14 year-old Scouts serious about becoming future staff members. As a CIT, Scouts learn the basics about leadership, merit badge class management, staff spirit and much more in a basic week that runs concurrently with staff training and development week. This week is required of all CITs.

CITs who successfully complete their basic week are then immersed in the programs areas each of the following four weeks. These weeks involve the CITs working directly with the staff in every aspect of camp operation. During these weeks, CITs will also have the opportunity to participate in the advancement program offered at Cachalot.

Cachalot's CIT Corps is a great training program and also great fun. To sign up, contact the Camp Director.

Adopt a Troop Provisional

If your home troop doesn't attend camp or you want to spend additional weeks at camp, you can Adopt a Troop! Team up with buddies, or come by yourself and meet new friends. This way you can spend that extra time at camp doing the fun things you haven't had time to do. Once you sign up, you will be paired up with one of our select "Adopt a Troop" units with trained adult leadership.

COPE/High Adventure Week

Week 4 at Camp Cachalot this summer will allow scouts age 14+ and any Venturing Youth to come experience all that camp has to offer. The program will revolve around a COPE experience at both Cachalot and Norse. Participants will work through many team challenges throughout the week culminating with a trip to the High Course at Camp Norse including the zipline, zapline, Confidence Pole, and so much more.

Contact the Camp Director to sign up for this great opportunity. Same price as a week of camp, discount applies if it is your second week.

SCUBA Experience

Each week on Thursday morning Scouts and leaders will have an opportunity to dive the beautiful 5 Mile Pond. This experience is offered through Bob's Sea and Ski. Participants will be able to earn both the Snorkel BSA and Scuba BSA awards. Please note this is not the full Scuba Merit Badge nor is it a full certification course.

The experience costs \$100 and must be signed up June 15th. First come, first serve although preference is given to older youth. Full certification courses are available with Bob Sea and Ski at a discount of \$100 (the price paid for the experience) after summer camp. Some advance course work is required along with medical waiver and parent signature which will be forwarded to participants.

VOYAGER!

Have you experienced all that Camp Cachalot has to offer? Think again! The Voyager program is a week of camp designed for older scouts who have already done a majority of the camp activities. This program will not only teach scouts the ability to apply their skills to the challenges and activities but it will also provide them new and exciting activities that can be brought back to their troops. Scouts will document their week of camp through a "Survivor" style filming. Various activities that may be included include: advanced aquatics, advanced marksmanship programs, "Man-Craft", Cycling outposts, Wilderness Survival treks and more. Participants will meet with their staff leader on Sunday to finalize the specific plans for each week based on the skills and interests of the scouts involved. Although the goal of the Voyager program doesn't revolve around Merit Badges, Scouts will complete various tasks that can be utilized for merit badges that they may not already have earned. Advanced Sign up is Required.

Daily Program Schedule

7:00AM	Reveille
7:45AM	Waiters report to Dining Hall
7:50AM	Flag Ceremony
8:00AM	Breakfast
9:00AM-12:00PM	Merit Badge Sessions
10:00AM	Scoutmaster's meeting
12:00PM	Waiters report to Dining Hall
12:15PM	Lunch
1:00PM-2:00PM	Merit Badge Sessions
2:00PM-3:00PM	Patrol Activities
3:00PM-5:00PM	Program Centers Open
5:00PM	Senior Patrol Leaders Meeting
5:45PM	Waiters report to Dining Hall
5:50PM	Flag Ceremony
6:00PM	Dinner
7:00PM	Camp-wide Activity (see schedule above)
9:30PM	Taps, Quiet Time

Cachalot Scout Reservation

Refund Policy

REFUNDS MUST BE REQUESTED BEFORE OR DURING YOUR WEEK AT CAMP. REQUESTS FOR REFUNDS WILL NOT BE CONSIDERED AFTER YOUR TROOP HAS LEFT THE RESERVATION.

Refunds should be requested in writing during a unit's check-in or during the unit's week at camp. Refunds should be requested by a registered member of the unit's leadership. Refunds can be submitted to the Reservation Director.

If approved, all refunds for Scouts camping with chartered units will be mailed directly to the leader of record of that unit from the Narragansett Council's administrative office within thirty days of the request.

For Scouts attending the Adopt a Troop or Counselor-in-Training Corps programs, properly requested, approved refunds will be mailed directly to the Scout's family.

The following are conditions for authorized refunds (written documentation may be required):

1. Illness of Scout prevents attendance.
2. Illness or death in the family of the Scout prevents his attendance.
3. A family move makes attendance impractical.
4. A Scout must attend summer school.

The following payments are non-refundable:

1. Troop site deposit fee of \$50.
2. Troop confirmation fee of \$500.
3. Deposit fee for CIT or Adopt a Troop campers of \$35.
4. \$25.00 Individual Commitment Fee – Hat Incentive **

Refunds may be requested for Scouts who must leave camp early for personal or medical reasons. Again, written documentation may be required. *Homesickness does not constitute a refundable medical reason.*

Refunds will not be issued to units planning an early departure from camp.

** The \$25 hat incentive deposit is non-refundable and non-transferable. Troops bringing less than what was deposited for the April 15 deadline will be charged \$25.00 per Scout not in attendance.

All refunds are subject to the discretion of the Camp Director and/or Council Program Director.

Cachalot Scout Reservation

2017 FEES

Payments may now be made on-line at www.campcachalot.org

In-Council* Scouts (with own Troop):	\$ 370.00 per Scout
Cadre Troop/Eagle Camp	\$ 390.00 per Scout
Additional week (See below)	\$ 190.00 per Scout
Counselor-In-Training Corps:	\$ 250.00 per Scout

*In-Council includes Cape Cod and the Islands, and Narragansett Councils

2017 FEES INCLUDE CAMP PHOTO PAYMENT SCHEDULE

Fee	Due Date	Amount Due
Troop Confirmation Fee (Late Confirmation Fee may result in forfeiture of site.)	March 15, 2017	A flat rate of \$500.00 (Non-refundable)
Individual Commitment Fee	April 15, 2017	\$25.00 per Scout (Non-refundable)-*Hat Incentive*
Balance Due (There is a \$25.00 late fee for every Scout whose fees are not paid in full at least 16 days prior to arrival)	June 15 th , 2017	Balance
Extra Adult Fee (3 Adults per Troop + 1 for every 12 additional Scouts are free).	June 15 th , 2017	\$ 160.00 per Extra Adult

<u>2017 Summer</u>	<u>Camp Dates</u>	<u>Final Fees Due</u>
Week 1	July 2 -July 8	June 15, 2016
Week 2	July 9 -July 15	June 15, 2016
Week 3	July 16-July 22	June 15, 2016
Week 4	July 23-July 29	June 15, 2016

Cadre – A \$25.00 non-refundable deposit per week is due upon registration to insure a Scout's space. Balance is due upon arrival **at camp**.

C.I.T. Corp – A \$45.00 non-refundable deposit is due upon registration to insure a Scout's space. Balance is due on **June 15th, 2017**.

Discounts: There is a **\$35.00 discount** for every brother attending during the same week.

DON'T FORGET

Scouts spending a week with a troop at full price can spend additional weeks at any camp at only **\$190 per week**. Other discounts do not apply.

INDIVIDUAL SCOUT SCHEDULE

NAME OF SCOUT: _____

TROOP: _____

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
7:00		REVEILLE & MORNING PRAYER SERVICE						
7:45		COLORS & WAITERS						
8:00		BREAKFAST						
9:00							CHECK OUT & CLOSING	
10:00								
11:00								
12:00		WAITERS & LUNCH						
1:00								
2:00		PATROL ACTIVITIES						
3:00		OPEN PROGRAM- LISTEN FOR UPDATES ON SPECIAL ACTIVITIES EACH MORNING						
4:00		OPEN PROGRAM- LISTEN FOR UPDATES ON SPECIAL ACTIVITIES EACH MORNING						
5:45		COLORS & WAITERS						
6:00		SUPPER						
7:00					CACHAOT LUAU & GAMES	MAGEE GAMES	Inter-Faith Service	
8:30		CAMP FIRE COUNCIL RING					CAMP FIRE COUNCIL RING	
9:00	ALL SCOUTS & LEADERS IN THEIR SITE							
9:30	TAPS & LIGHTS OUT							
10:00	RETURN TO CAMP SITE					RETURN TO CAMP SITE		

SCOUTMASTER: PLEASE MAKE ENOUGH COPIES FOR EACH SCOUT

CACHALOT TOTEM TRAIL

This is a new twist on an old program here at Camp Cachalot that is now available to all scouts in camp. The Totem Trail utilizes all of the camp's program areas to allow the scouts a chance at earning a self directed award. A total of 34 activities have been selected, ranging from the easier to extremely difficult to accomplish. They are organized into groups, relating to the program area that they belong in. A scout can choose to work on any of the 34 requirements during his free time. Upon completion of any requirement in an area, that area director will punch the number that coincides with that requirement on the scout's Totem Trail Card.

When five or more requirements in any program area* have been completed and punched on the card, the scout may then take his card to the Trading Post and purchase the rocker patch for the specific area that he has completed. There are a total of six rockers available for this award. They are for Aquatics, Scoutcraft, Field Sports, Nature, Handicraft and General Camp Cachalot Activities.

* Excluding Aquatics and Handicraft, which only have 3 items. All of these need to be completed.

Below is a sample of the Trail Card.

1	○				34
2	<h2 style="margin: 0;">Cachalot Totem Trail</h2> 				33
3					32
4					31
5					30
6					29
7					28
8					27
9					26
10					25
11					Scout _____ Troop # _____ Week # _____
12	15	16	19	20	23
13	14	17	18	21	22

CACHALOT TOTEM TRAIL REQUIREMENTS

Scoutcraft

- #1 Get your Totin' Chip. Or, if you already have it, teach a class.
- #2 Build and light a fire using two or less matches.
- #3 Build and light a fire without using matches.
- #4 Tie five basic knots and whip the ends of a rope.
- #5 Show three different types of lashings.
- #6 Build a useful camp gadget.
- #7 Cook something without using utensils.
- #8 Bake something in a Dutch Oven..

Field Sports

- #9 Score at least 25 for 5 shots on an NRA target.
- #10 Participate in two field sport activities, or games.
- #11 Participate in your troop archery or shotgun shoot.
- #12 Learn how to use a compass, or teach someone else.
- #13 Correctly complete a five azimuth compass course.
- #14 Go out on a bike trek.

Aquatics

- #15 With a buddy, take out a rowboat or a canoe and know the Safe Swim Defense Plan.
- #16 Become a swimmer or improve your classification by the end of the week.
- #17 Act as a waterfront aid for two hours.
- #18 Earn the Mile Swim.
- #19 Compete with your patrol in the underwater compass course.

Nature

- #20 Name and show five different trees in camp.
- #21 Name and show five different plants in camp. (not trees)
- #22 Show evidence of five different animals in camp.
- #23 Point out the North Star, Big and Little Dipper, and Orion in the night sky.
- 424 Score at least 25 points on the Nature Scavenger Hunt.

Handicraft

- #25 Make a useful item out of leather.
- #26 Carve a neckerchief slide.
- #27 Help on a troop plaque for the dining hall.

Any Area

- #28 Complete the requirements for two merit badges by the end of the week.
- #29 Help out on a camp conservation project
- #30 Help out on a camp maintenance project.
- #31 Work on the Totem Pole or Dugout Canoe.
- #32 Pick up some trash around camp.
- #33 Have fun.
- #34 Show some Scout Spirit

Welcome to Camp Cookout
Payment Form
Due Tuesday before arrival

Week: _____ Troop: _____

Total People _____ X \$8= _____

Total Payment _____

Narragansett Council



Cachalot Scout Reservation



Summer Camp Sites

Camp Cachalot Legend

- Camp Site Area
- Latrine
- Camp Building
- Nurse
- Camp Field
- Sports Area
- Waterfront
- Ponds
-
- Camp Road
- Camp Path

