

Narragansett Council 2021

Cub Scout

Iditarod Derby

Camp Norse March 6th

9am – 4pm

Welcome to the 2021 Cub Scout Iditarod Derby! Teams will push/pull their sleds through 9 Winter Backcountry themed challenges, completing each task that will teach scouts new skills and test those that have been learned during their scouting experiences We will also have a

Flag Retirement Station which will be facilitated by Boys Scouts from Troop 48 out of Carver. They will also be helping parents and other leaders by serving as 'Safety Officers' for the event. There are some new stations to keep things fresh for Our Scouts and to Keep Parent leaders on their toes.

Registration for the Iditarod Derby Event is RSVP through the Council Website:

www.narragansettbsa.org/event/cub-scout-iditarod/2761516

**Camping reservations: No Camping Iditarod Weekend for Cub Scout*

**Ranges: As per Council Directive all ranges are closed for this event*

We will need assistance from Pack Leaders and Parents taking charge of a station. Please coordinate with Dan Badger ASAP, particularly if you want to help or run one of the newer stations.

Thank You in advance for your help and support. We look forward to seeing you all there.

Schedule

9 – 9:15am Sled Check-in/Registration / Crock Pot Plug-In / Station Assignments

9:30am In leu Opening Ceremonies Proceed to your units assigned station

10am-12:30 First 4-5 Stations

12:30 – 1pm Lunch

1pm – 4pm Last 4-5 Stations

Sled Race Times will be posted on The Score Board at Dining Hall

Awards and Recognitions will be forwarded to Pack Leaders

A map of Camp Norse with each station will be provided at check-in at The Dining Hall.

Please observe the safety guidelines set forth by Council and have a great time!

Please contact Dan Badger for any questions or concerns.

Dan Badger

781-589-4403

danielwbadger@gmail.com

Required Items on each Sled:

- o Scout Neckerchief or any bandana**
- o (3) 6 foot poles**
- o Compass**
- o Team Flag**
- o A Tent/Tarp 12x16 or larger**
- o (3) 25 Foot Rope Sections**
- o (6) 2 foot lengths of Rope**
- o Swiss Army style folding knife**
- o Scissors**
- o Spool of string/twine**
- o Twin Blanket**
- o (3) 3 foot long 2"x4" boards/planks**
- o Pencil**
- o Trash Bag**

Stations

All groups rotate in a counter-clock fashion from their Assigned Starting Point at the time of Registration) Points are tracked by 3rd Party observers.

Packs must report station results to Scout Parents managing Score Board at Dining Hall

1 'Tracks and Tales'

Buddies will take turns walking/jumping in Snow or Mud over a course while other has to guess the Pace Combination. We take these lessons to animal tracks to guess THEIR adventures.



2 Navigating the Winter Backcountry (Compass and Navigation Course)

Scouts will be taught use of map and compass and pace counting. Scouts will then have the choice to try the challenge course which has 5 way points and a CODE to be deciphered.

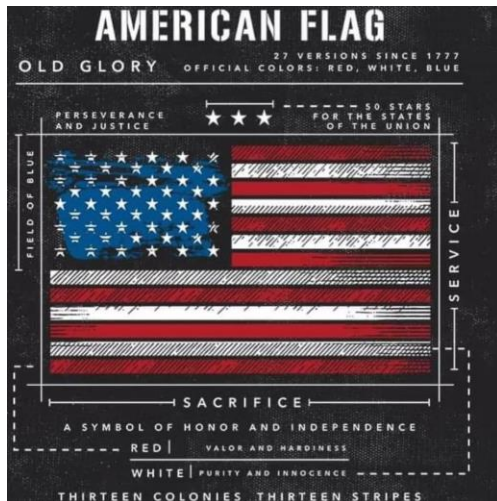
3 First Aid (Demonstration Site)

What are the two most important things to do to stop a cut from bleeding?

How do you assist a choking victim who cannot breathe?

Scouts will locate one of its team members in the woods. This team member was attacked by a wild animal!!! Sled teams will stop bleeding, need to place the victim's arm in a sling, and create a stretcher to carry the victim out of the woods to safety

4 Flag Retirement Ceremony (Demonstration Site) This Station is led by the Boy Scouts of Troop 48 in Carver. They will be sharing and demonstrating the steps taken to properly retire “Old Glory”. Scouts and Leaders are encouraged to help and ask questions.



5 Shelter Building (Universal and Leave No Trace Principles)

Search the woods and use items on your sled to create a shelter big enough for all of your team members or Create Shelter with Materials included in your pack list. Remember 3 Principles of Shelter

Bonus Points for naming the 7 Principles of Leave No Trace (judge will gently shake the structure to make sure it is stable and won't EASILY fall apart) . Extra Points for the fewest items from sled used.

6 Critter Proofing your Supplies (Knot Tying)

Demonstrate the following knots: Overhand, Square, bowline, clove hitch, double half hitch and slip knot

Each Scout will take turns throwing a 25 foot rope over a branch, securing a weighted bag with a square knot on one end, tie a bowline around the other end and lift the bag off the ground.

7 Sled Races (Timed)

What it Sounds like

8 Fire Safety/Fire Construction

Scouts will be presented with a frame with 2 strings. The bottom string is 12 inches from the ground; the second is 18 inches from the ground. The Scouts must build a fire from NATURAL materials, from their sleds and from the surrounding area. It cannot be any higher than the bottom string. After a WEBLEO or ADULT lights the fire, it will need to burn the top string. Fuzz sticks/ homemade NATURAL fire starters can be used. An additional 10 points will be added if the WEBELO uses flint/steel (It is BSA policy that only Webelos and Adults may light a fire, so these additional points will not be obtainable if there is not a Webelo on the team)

9 Crossing the Glacier Crevasse (Teamwork and Communication)

- Scouts must cross a glacier with a 'Team Ski'. Crossing alone or falling off 'Team Ski' results in the individual having start again and of course their team returning for them, using materials from the sled and items found around the site, will need to cross a "crevasse" (shoulders on either side of an access road or gully).

